Queens College

SUMMER CAMP

JULY 3–AUGUST 24, 2017

Featuring

• **NEW QC Sports Club**
  for Children Ages 9–14

• **5 Great Educational & Recreational Programs**
  for Children Ages 5–16

• **STEM Academy in our Education & Sports Program**

• Theatre Arts

• Dance Academy

• **Counselor-in-Training**
  for Ages 15–16

Friend us at Facebook.com/QCcamp
SPRING BREAK

Sports Clinics!

April 10–14, 2017
9 am–3 pm • $295 per child

A variety of sports for boys and girls ages 6–13
BASKETBALL • BASEBALL • LACROSSE
SOCCER • TENNIS • SOFTBALL • VOLLEYBALL
FENCING (AGES 9–13) • SWIMMING (LEVEL 5+)

Children will concentrate on one specific sport in the morning then enjoy a variety of sports in the afternoon with the QC Strength, Speed, and Agility Team.

Individual sports instruction, skills, and strategies to improve the young athlete’s game taught by QC coaches and staff.

Bring your own lunch, but daily light snack, a commemorative T-shirt, and water bottle are included.

For additional information, visit the QC Knights website at www.queensknights.com/clinics
Follow our color coding throughout this brochure to see what we can offer your child at each stage of their development. Each color represents a different program of activities and experience. Choose from:

**Education Program & Sports (ages 5–14)**

*see pages 6–12*

This program provides enrichment for youngsters who wish to develop talents and interests outside their regular schools. NYS-certified teachers have been selected for their ability to communicate the joy of learning to young students and to promote invention, creativity, and self-expression. Indoor classes are in air-conditioned classrooms. For 5- & 6-year-olds we offer small groups supervised by caring counselors.

**INNOVATIVE CURRICULUM**

Instead of individual classes, children choose academies of subjects with themes: The Literature & Arts, BrainWorks, Computer, and STEM academies will offer a wide variety of activities to challenge and enhance their personal growth and problem-solving abilities, as well as heighten their creativity.

Teachers will collaborate to combine various subject areas into a curriculum that is exciting and fun for each child. By combining different classes using a collaborative teaching model, children will have more exposure to different subjects and materials to improve comprehension and critical-thinking skills. As we move forward in the 21st century, your child can explore all areas of STEM (Science, Technology, Engineering, and Mathematics) through hands-on, project-based learning. In addition, other grade-appropriate academies have been created to foster collaboration and critical thinking. These academies offer a new way of thinking about the two “A”s: Academics and the Arts. The schedule will provide more material that children can engage with while they develop friendships and share their growing knowledge of the subjects with each other.

**Strong minds, strong bodies.** Campers participate for half the day in the academic enrichment academies and the other half in recreational sport activities, which include a period of instructional swim. The sports are taught by experienced instructors who encourage the love of physical fitness, sports, and good sportsmanship!

**New! QC Sports Club (ages 9–14)**

*see page 13*

**Just want to play ball?**

Join our all day Sports Club where instructors help campers become more confident on the court and field. Swimming in our Olympic-size pool is always part of the day.

**Dance Academy (ages 5–14)**

*see page 14*

Here’s a program for young beginner dancers as well as advanced students. Dance styles will include jazz and hip-hop as well as ballet and tap. This program is for the camper who would like to move to contemporary music choreographed by the students with the help of the dance teachers. Each session will culminate in a showcase performance for families to attend. The camp day will be divided between dance and sports activities.

**Theatre Arts (Ages 9–14) and Little Theatre (ages 5–8)**

*see page 15*

Do you enjoy acting? Like dancing, or singing? Are you artistic? Have you ever wondered what goes on behind the scenes of your favorite shows? This program will teach campers the many different aspects to creating a successful musical play. The Theatre Arts program will stimulate your child’s imagination while equipping them with valuable traits such as self-esteem and confidence. Join the fun as we put together a musical for parents and peers to see! Past musicals have included Alice in Wonderland, Bye Bye Birdie, Peter Pan, Annie, and Mary Poppins!

Just like the Theatre Arts program, our Little Theatre offers younger students the opportunity to learn the ins and outs of theatre! Students learn how to make props and sets, and they get to act, dance, and sing. Additionally, the second half of the day students also will participate in sports activities and swim! The Little Theatre will put together a musical at the end of each session for friends and families to come see!

**Counselor-In-Training (CIT) Program (ages 15–16)**

*see page 16*

Open to young adults looking to prepare for the future, this program will help your child transition from camper to counselor. Young teens will learn leadership skills through classroom and practical experiences, and gain the confidence needed to succeed in the work environment. Additional components of the program include First Aid Certifications, and preparation for college readiness. An individual who completes the CIT program will be eligible to apply for a counselor position in the summer entering his/her senior year in high school (one year earlier than the general public).
Education Program & Sports (ages 5–6)

For each session of 2, 4, 6, or 8 weeks, you and your child choose an Academy that fits your child’s age and interests. (Consider the grade your child will be entering in September.) Then write the Academy code number on the second page of the application (page 18). All programs are assigned on a first-come, first-served basis. If you register for the additional 4–5 pm hour, an extra sport activity will be programmed. Each 2-week session may focus on different topics and projects.

For each Academy, half the day consists of the academic portion, and for the rest of the day campers will participate in group sports activities that are modified for this younger group. Gym games include obstacle courses, scooter games, and introduction to basketball; outdoor field games could include relay races, parachute games, and line soccer. The group counselors remain with the group through all activities, including lunch and swim time. If you do not want your child to swim, please add NS (no swim) to the program code on the application.

KINDERGARTEN ACADEMY

Getting ready for Kindergarten in September, Kindergarten Academy consists of four major educational subjects. Two collaborating kindergarten teachers will explore Reading and Writing, Math, and Science with Art to ensure a full program with all the things 5-year-olds love to do!

Each week we’ll read books and tell stories, then use our knowledge of letters and sounds to make words, and expand and build comprehension skills through read-alouds and accountable talk. We’ll explore different authors through their books and create projects to help youngsters to remember the stories. Everyday reading will enhance comprehension skills and increase campers’ creative ideas from writing single words to simple sentences to complex sentences. Children will learn the joy of reading and writing while developing their artistic talents. Projects will be created using different art mediums: paper, paint, Model Magic, air-dry clay, markers, or sketch pencils.

In Math and Science, campers will practice pre-Kindergarten math concepts to introduce the math they will need to know in Kindergarten and beyond. We’ll explore graphing, number sequence, adding and subtracting, and geometric shapes. Youngsters will shock their teachers by coming into your class knowing some of the mathematics they will be studying for the new year. Skills practice and hands-on math problems will have your child saying “More Math!” If time allows, teachers may take a “sneak-peek” into 1st-grade math. Our key approach in Science is to listen, read, and learn, and then explore with hands-on projects as youngsters test out scientific explanations.

NOTE TO PARENTS

• Each day, NYS-certified teachers will plan for a combination of 2–3 subjects, which also are appropriate for the English New Learner (ENL) child.

IST-GRADE ACADEMY

Exercise your mind! The 1st-Grade Academy consists of five major subjects: Fundamentals of Reading and Writing, Young Artists, Theatre Arts, Leap Ahead in Math, and Science Explorers.

The first three subjects—Fundamentals of Reading and Writing, Young Artists, and Theater Arts—will reinforce and sharpen the skills your child learned in school. Teachers will incorporate the foundations of letters and sounds with books and read-alouds to build comprehension. Creative ideas will be introduced to help move writing from simple sentences to complex sentences and then paragraph structure. Your child will build academic stamina while having fun! Youngsters will nourish their artistic senses by creating various projects using different art mediums: paper, markers, sketch pencils, paint, Model Magic, or air-dry clay. In Theatre Arts, they will learn to memorize lines, create costumes, and draw scenery for their favorite stories. We’ll teach them how to project their voice so everyone can hear them when they act in front of an audience!

Math has us thinking about numbers! Campers will learn to add and subtract larger numbers, make comparisons, graphing, time concepts, geometric shapes, and simple measurement. We’ll work on 1st-grade math concepts and introduce our special 2nd-grade focus of solving one-step and two-step problems. The key approach in Science is to listen, read, and learn, and then explore with hands-on projects as youngsters test out scientific explanations.

NOTE TO PARENTS

• Each day, NYS-certified teachers will plan for a combination of 3–4 subjects to engage your active learner!

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Program time for all sessions is 9 am–4 pm; for additional hours, or non-swim option, please see page 18.
For each session of 2, 4, 6, or 8 weeks, you and your child choose an Academy to fit your child’s interests. Then write the Academy code number on the second page of the application (page 18). All programs are assigned on a first-come, first-serve basis. If you register for the additional 4–5 pm hour, an extra sport activity will be programmed. Each 2-week session may focus on different topics and projects.

For each Academy, half the day consists of the academic portion, and for the rest of the day campers will participate in group sports such as basketball, soccer, tennis, volleyball, softball, and swimming. The group counselor will remain with the group through all activities, including lunch. If you do not want your child to swim, please add NS (no swim) to the program code on the application.

Note: The Brainworks Academy is strictly a 4-week program, July 3–July 28 or July 31–August 24.

LITERATURE AND THE ARTS ACADEMY
Help your child tap into his/her creative side, combining a love for books and art! Classes will actively involve discussions of whole-class read-alouds. Short stories and excerpts will help build reading skills. Campers will explore their artistic creativity with air-dry clay, paints, and charcoal, and join the famous Pixel Design Academy to learn the latest trends, tricks, and techniques for using the right materials to bring their designs to life.

Then in the Exciting World of Animals—predator? prey?—we’ll explore the animal kingdom and its special habitats. In How Tall Can It Go, campers will design buildings that can stand for weeks. Finally, we'll examine the “artsy” side of foods as we create designer snacks to eat in class or take home. Campers will learn about healthy eating and balanced meals. In this Academy, campers will leave with a finished project that is uniquely their own!

*NOTE TO PARENTS
• This class uses food in some activities and projects. Food allergies MUST be noted at registration.

STEM ACADEMY
Students in STEM Academy will experience hands-on Science, Technology, Engineering, and Math concepts through our 2-week modules. One central theme allows campers to connect, collaborate, and solve problems. We will make concepts easier to understand in this activity-based program, as youngsters experience problem solving, critical thinking, and design process analysis. As we challenge our young students, we will build their knowledge as future scientists, mathematicians, technical gurus, and engineers. Each 2-week session will focus on a special topic:

Session A: Forces and Motion — Energy and matter interact through forces that change motion. We will explore the effects of magnetism and gravity in order to understand the reasons for the direction of an object’s motion.

Session B: Plants and the Living Environment — We will learn about the structures of animals and plants, discuss basic life cycles of simple living organisms, and describe survival behaviors and our dependence upon the plants and animals in our world.

Session C: Energy — Energy exists in a variety of forms. We will learn about the results of simple energy transformation from one form to another in their physical environment and experiment with a variety of energy sources (e.g., heat, chemical, light) and the changes in objects when they interact with those forms of energy.

Session D: Inventions and Explorations — Students will be introduced to the scientific method of inquiry. Learn by designing and conducting scientific investigations. Discover the history of the world’s best inventions.

• The Technology and Engineering teacher will teach LEGO Robotics and computer coding the entire summer.

BRAINWORKS ACADEMY
(4-week program)
Academics & Technology together! Want your child to become a better reader, writer, and mathematician? Brainworks will improve his/her knowledge, first by concentrating on practicing the basic skills. We’ll venture down the paths of today’s best sellers and classics.

Next we’ll leap ahead in Math by creating graphs, solving multi-step word problems, studying geometric shapes, and measuring objects from an inch to a yard. Campers will continue to exercise their brains as we move into science exploration by working on various activity-based projects. From the tiniest particles that make up everything, to the forces at work all around us, we’ll learn about the everyday world in a fun and exciting way.

Now is the time to learn about technology as we move into the next decade. Campers will learn how to research exciting topics, organize PowerPoint presentations, create digital stories, and design art diagrams in our laptop computer lab.

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Program time for all sessions is 9 am–4 pm; for additional hours, or non-swim option, please see page 18.
Education Program & Sports
(ages 9–10, 11–12, or 13–14)

For each session of 2, 4, 6, or 8 weeks, you and your child choose an Academy to fit your child’s interests. Then write the Academy code number on the second page of the application (page 18). All programs are assigned on a first-come, first-serve basis. If you register for the additional 4–5 pm hour, an extra sport activity will be programmed. Each 2-week session may focus on different topics and projects.

For each Academy, half the day consists of the academic portion, and for the rest of the day campers will participate in group sports activities such as basketball, soccer, tennis, volleyball, softball, and swimming. The group counselor will remain with the group through all activities, including lunch. If you do not want your child to swim, please add NS (no swim) to the program code on the application.

Note: The Computer Academy is strictly a 4-week program, July 3–July 28 or July 31–August 24.

LITERATURE AND THE ARTS ACADEMY

Campers can join their creative sides together, combining a love for both books and art!

First, venture down the paths of today’s best sellers and classics. Read, discuss, and write your way to new literary adventures. Join a book club, or begin making your own comic or pop-up book.

Then tap into your creative side as you begin to learn about the lives of master artists. Every famous artist has had a special technique or medium. We’ll explore the art world, learn the special secrets of noted artists, and then recreate some world masterpieces.

Next, learn to work with clay, molds, and tools. Experiment with clay and glazes. Learn how a kiln works to “fire” your special pieces. You’ll want to take all your decorative projects home to amaze your family and friends.

Join in on the fun as you learn about scenery for our own Queens College Theatre production. Assist with creating the scenery, costumes, and props needed for our plays. Your masterpieces will be displayed on stage each month.

Calling all dessert fans! Learn how experts decorate their cakes, cupcakes, and cookies. Be proud of your decorating skills as you create, design, and then eat your creations.*

Try working with “ironed beads,” better known as Pixel Art. Get creative as you arrange and iron beads to make your name, funny characters, sports logos, and games.

New this summer by popular demand: Join the comic book craze! We have a huge selection of comic books to read. Then jump over to the art side and begin creating your own comic strips and books.

NOTE
• NYS-certified teachers will plan a combination of 2–3 activities each day. Projects will vary for each 2-week session.

ADDED BONUS
• Teacher assistance will be offered for summer assignments.

*NOTE TO PARENTS
• This class uses food in some activities and projects.
• Food allergies MUST be noted at registration. We will try to adjust for most allergies.

COMPUTER ACADEMY
(4-week program)

Join the technical world of computers! Learn how to CODE through the Video Game Design class and build the future with the Robotics Engineering class. This academy is a full 4-week course that will work each week with Robotics while also working on a design and movie class.

Robotics Engineering
Students will design, build, and program robots using the NXT or EV3 Robotics Design System. Students will work in teams and participate in exciting challenges like moving through obstacle courses and battling other robots! Most participants agree that this is one of the most exciting ways to learn how to code!

Session A: Website Design
Have you ever wondered how to create a website? You’ll use computers and Internet technology as a medium to express your interests by building a website with informative text, interesting pictures, colorful graphics, and fun links to other sites.

Session B: Movie Magic
Do you have a story that needs to be told? Is working with a video camera your idea of wonderful? Become part of a world of comedy/drama/action in this class. Create a movie with standard video cameras, and edit in your titles, music, and credits using video-editing programs. You will be able to take your production home on a CD.

Session C: Video Game Design
Use Game Factory 2 software and higher-order thinking skills to create your own video game. Create your levels and then program the action you want to see. You’re in charge— it’s your adventure! A CD, which includes a free demo version of the software, is included along with the games designed by you!

Session D: Animation Nation
Digital photography meets movie animation! Create your own movie-style productions using a huge selection of Legos®, digital cameras, model magic, and other fun objects. Learn how to bring inanimate objects to life simply by taking photos of scenes you’ve created! Take home a digitally mastered recording of your blockbuster production to show to friends and family. Welcome to the wonderful world of stop-motion animation!

NOTE
• NYS-certified teachers will plan for a combination of 2 computer classes each day.
• Students will take a Robotics class and an additional class. Additional classes vary during each 2-week session. This is a 4-week academy.
• This Academy has an additional Tech Fee of $100 per session.

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LITERATURE AND THE ARTS ACADEMY

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STEM ACADEMY

Students in STEM Academy will experience hands-on Science, Technology, Engineering, and Math concepts through our 2-week modules. One central theme allows campers to connect, collaborate, and solve problems. We will make concepts easier to understand in this activity-based program, as youngsters experience problem solving, critical thinking, and design process analysis. As we challenge our young students, we will build their knowledge as future scientists, mathematicians, technical gurus, and engineers. Each 2-week session will focus on a special topic:

Session A: Biology for Middle School – Campers will create a model of a human cell, learn about the body systems, and perform taste-bud experiments.

Session B: Forces and Motion – We will explore how machines work; force and counterforce; pulleys and levers; speed and distance; flight; and thrilling amusement rides.

Session C: Earth Science and Physical Exploration – Campers will use common household items in experiments, learning how to make SLIME and exploding volcanoes.

Session D: Air and Space – We will explore astronauts, spacecraft, and rockets; the Solar System and the Milky Way; and airplane design.

*NOTE TO PARENTS
• This class uses food in some activities and projects. Food allergies MUST be noted at registration.

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New! QC Sports Club
(ages 9–14)

QC Sports Club is a program for campers ages 9 to 14 who just want to play ball: Softball, Soccer, Tennis, Volleyball, Basketball and Swim … all day long!

Sports Club includes instruction, drills, and skills. Each sport will be explored.

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Program time for all sessions is 9 am–4 pm; for extra hours see page 18.
Dance Academy (ages 5–14)

Dance Academy is a program for boys and girls who have an interest in dance or just love to move to music, with skills ranging from first-time participants to advanced students. Classes are designed for students of all skill levels to enjoy and learn to appreciate the physical movement and techniques of the art. Children will be grouped appropriately by age.

Our youngest dancers, ages 5–8, will have an opportunity to enhance fine and gross motor skills, strength, endurance, expression, and physical awareness with fundamental dance steps that incorporate balance and coordination.

All age groups (5–8, 9–10, 11–12, and 13–14) who register for this program will spend half the day studying jazz, hip-hop, ballet, modern, lyrical, choreography, and other specialty dances, like theatre and multicultural. The remainder of the daily schedule will include swimming, and some indoor and outdoor sport activities.

The Dance Academy is offered as two 4-week sessions, held 9 am–4 pm, although 2-week sessions also are available (call for dates and availability). Session/Program codes are shown in the table below:

Throughout each 4-week session (July 3–July 28 and July 31–August 24), campers will work on routines, and at the conclusion of each they will perform their dances at a recital in our theatre!

NOTE

• If you do not want your child to swim, please add NS (no swim) to the program code on the application.

Theatre Arts (ages 9–14) and Little Theatre (ages 5–8)

LET THE SHOW BEGIN!

In Theatre Arts (ages 9–14), there’s something for everyone—either in acting, dancing, music, or behind the scenes. The groups work together to form a theatre ensemble. By exploring the different areas that help create a final-stage production, campers will increase their self-confidence and raise their self-esteem. Everyone will feel a sense of accomplishment and pride when families and friends come to see the final production. All the teachers have extensive experience teaching theatre and directing. We are confident that the 2017 season will be grander in scope and offer campers an even more enjoyable and satisfying experience. This full-day program is a 4-week course. Most of the day will consist of theatre-related activities as well as 1 hour of swimming.

Little Theatre is for ages 5-8, with practice in the mornings and recreational sports in the afternoon tailored to this age group with instructional swim.

For both Theatre Arts and Little Theatre, if you do not want your child to swim, please add NS (no swim) to the program code on the application.

NOTE

The Theatre Arts and Little Theatre are both offered as 4-week programs in two sessions, held 9 am–4 pm. Session/Program codes are shown in the table below:

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Program time for both sessions is 9 am–4 pm; for additional hours, please see page 18 of the application—extra fees will apply.

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Program time for both sessions is 9 am–4 pm; for additional hours, please see page 18 of the application—extra fees will apply.

Also, 2-week sessions are available (call for dates and availability).
Counselor-in-Training (CIT) Program (ages 15–16)

A unique program created for teenagers, focused on developing strong leaders. It helps prepare young adults for the next phases in their lives—college and the workplace. Summer 2017 will be our sixth year for this program, and it’s been a resounding success. Many of those who have participated returned this past summer as part of our camp staff. They are ready and eager to use their experience to help children enrolled in our camp have a safe and rewarding summer.

The CIT candidate will…
- Learn supervising techniques for children of various ages
- Learn how to interact with peers and adults in a professional work environment
- Gain job skills through training, discussion, observation, and practical experiences
- Receive certification training in First Aid and CPR
- Take part in a college-readiness program
- Enhance their communication skills through confidence-building experiences
- Be closely guided by highly experienced camp professionals
- Participate in fun recreation activities during the day

How do I apply?
Teens 15–16 years old should complete and submit the application on page 17. Teens must be at least 15 years of age by June 30. Applicants must attend an orientation in June, and must have prior enrollment experience as a camper in any summer day camp. A non-refundable deposit must be submitted upon acceptance.

What is the cost and how long is this program?
All CITs must begin July 3, attending a minimum of 4 weeks, but may choose to enroll for a 6- or 8-week period.
- The 4 week program is $1,560
- The 6 week program is $1,975
- The 8 week program is $2,600

QC Summer Camp Application
Please fill out both sides of this application and mail or fax to:
Queens College Summer Camp 2017, 65-30 Kissena Blvd., Queens, NY 11367-1597
Phone: 718-997-2777 • Fax: 718-997-2768 • Email: qc.summercamp@qc.cuny.edu

CHILD'S NAME
DATE OF BIRTH SEX AGE AT CAMP TIME
MOTHER’S/GUARDIAN’S NAME CELL PHONE
FATHER’S/GUARDIAN’S NAME CELL PHONE
MAILING ADDRESS APT. NO.
CITY STATE ZIP
HOME PHONE EMAIL ADDRESS
1199-SEIU MEMBER SIGNATURE
HAS YOUR CHILD EVER ATTENDED THE QC SUMMER PROGRAM? □ YES □ NO
IS ANOTHER LANGUAGE SPOKEN AT HOME? □ YES □ NO
DOES YOUR CHILD HAVE AN IEP (INDIVIDUALIZED EDUCATION PROGRAM) OR RECEIVE ANY SPECIAL ACCOMMODATIONS DURING THE SCHOOL YEAR? IF YES, PLEASE EXPLAIN.

WHERE DID YOU HEAR ABOUT US?
□ SCHOOL FLIER □ WORD OF MOUTH
□ PTA NEWSPAPER □ COMPUTER SEARCH ENGINE (WHICH ONE?) _____________
□ DIRECT MAIL □ WEBSITE (WHICH ONE?) _______________________________________

TUITION $ _____________
ADDITIONAL HOURS (8–9 am Early Start) $ _____________ ($50 per week per child)
ADDITIONAL HOURS (4–5 pm Extended Day) $ _____________ ($50 per week per child)
ADDITIONAL HOURS (both 8–9 am & 4–5 pm) $ _____________ ($100 per week per child)
BRAIN WORKS $ _____________ ($50 tech fee per session per child)
STEM TEAM ACADEMY $ _____________ ($25 tech fee per session per child)
COMPUTER ACADEMY $ _____________ ($100 tech fee per session per child)
TOTAL $ _____________
REGISTRATION FEE/DEPOSIT $ __ 250 (non-refundable after April 1)
BALANCE (Due April 1) $ _____________

FORM OF PAYMENT □ CHECK/MONEY ORDER □ VISA □ MC □ DISCOVER
□ CHECK/MONEY ORDER □ VISA □ MC □ DISCOVER

ACCOUNT # EXP. DATE
CARDHOLDER’S NAME
SIGNATURE

SPECIALTY SUMMER CAMPS

Volleyball Overnight Summer Camp
July 30–August 5 • Girls ages 14 and up
For details call QC Women’s Volleyball Head Coach Jason Octave, 718-997-2782

Back by Popular Demand!
For the competitive soccer enthusiast
David Villa’s DV7 Soccer Academy @ Summer Day Camp
August 7–11, 9 am–4 pm • Boys & Girls ages 6–14
For details call QC Men’s Soccer Head Coach Carl Christian, 718-997-2755

Basketball Day Camp
August 14–18, 9 am–4 pm • Boys & Girls ages 8–14
For details call the QC Summer Camp office, 718-997-2777
T-Shirt Size (select one)  CHILD’S  □ S (6–8)  □ M (10–12)  □ L (14–16)  ADULT’S  □ S  □ M  □ L  □ XL

PROGRAM INFORMATION
Please indicate your Session/Program choices below. Choose the Academy and dates you want. (See Session Codes on facing page)

Circle total amount of weeks attending:  2  4  6  8 weeks
Age of camper during camp: _______________ Grade entering in September 2017: __________________

QC EDUCATION & SPORTS PROGRAM
Academy:_________________ Session A : July 3–July 14  Code #:______________
Academy:_________________ Session B : July 17–July 28  Code #:______________
Academy:_________________ Session C : July 31–August 11  Code #:______________
Academy:_________________ Session D : August 14–August 24  Code #:______________
Academy:_________________ Session E : First 4 weeks (Sessions A & B)  Code #:______________
Academy:_________________ Session F : Last 4 weeks (Sessions C & D)  Code #:______________

THEATRE ARTS OR LITTLE THEATRE (See Session/Program Codes on page 15)
Session Code E  July 3–July 28, first 4 weeks  Program Code #
Session Code F  July 31–August 24, last 4 weeks  Program Code #

QUEENS COLLEGE SPORTS CLUB (See Session/Program Codes on page 13)
q Session A  q Session B  q Session C  q Session D

DANCE ACADEMY (See Session/Program Codes on page 14)
Session Code E  How many weeks attending?_____________ Program Code #
Session Code F  How many weeks attending?_____________ Program Code #

OTHER OPTIONS AVAILABLE
q Opt-Out of Swimming
q Extra Hour Option Needed (please include $50 per week per extra hour)
  q Early Start 8–9 am  q Extended Day 4–5 pm

FOR OFFICE USE ONLY
Application received:
q In person
q At Open House
q By phone
q Faxed
q Mailed
q Emailed

Special instructions:
q Extra Hour requested  q Early Start 8–9 am  q Extended Day 4–5 pm
q No Swim requested  q To be with
q School Code: ________________________________

APPLICATION INFORMATION
Please fill out application and mail to:
QUEENS COLLEGE COUNSELOR-IN-TRAINING LEADERSHIP PROGRAM
Academy:_________________ Session F: Last 4 weeks (Sessions C & D) Code #:__________________
Academy:_________________ Session E: First 4 weeks (Sessions A & B) Code #:__________________
Academy:_________________ Session D: August 14–August 24 Code #:__________________
Academy:_________________ Session C: July 31–August 11 Code #:__________________
Academy:_________________ Session B: July 17–July 28  Code #:__________________
Academy:_________________ Session A: July 3–July 14 Code #:__________________

FOR OFFICE USE ONLY
Application received:
q In person
q At Open House
q By phone
q Faxed
q Mailed
q Emailed

Special instructions:
q Extra Hour requested  q Early Start 8–9 am  q Extended Day 4–5 pm
q No Swim requested  q To be with
q School Code: ________________________________

Tuition Fees & Session Dates

2017 CAMP TUITION (based on 9 am–4 pm schedule)
Siblings receive a 10% discount off base tuition:

# OF WEEKS  EARLY TUITION  TUITION AFTER MARCH 11
2 weeks  $1,170  $1,190
4 weeks  $2,075  $2,115
6 weeks  $2,835  $2,890
8 weeks  $3,570  $3,640
CIT 8 weeks  $2,550  $2,600 for 15–16 year-olds, 9 am–4 pm

These prices are inclusive except for extra hour fees and bus transportation, if needed:
Extra hours fees are $50 each week per child for the 8–9 am Early Start or 4–5 pm Extended Day and $100 per week if both early and extended hours are required.

DATES OF 2, 4, 6 & 8-WEEK SESSIONS

2017 DATES  SESSION CODE  # OF WEEKS
July 3–July 14  Session A  2 weeks
July 17–July 28  Session B  2 weeks
July 31–August 11  Session C  2 weeks
August 14–August 24  Session D  2 weeks
July 3–July 28  Session E  4 weeks
July 31–August 24  Session F  4 weeks

PLEASE NOTE
■ A deposit of $250 is required to process all camp registrations.
■ All cancellations MUST be in writing. Telephone cancellations will not be honored.
■ Programs may not be switched after JUNE 19.
■ The first day of camp is MONDAY, JULY 3. The last day of camp is THURSDAY, AUGUST 24.
■ Camp is closed TUESDAY, JULY 4.
■ LATE REGISTRATION continues all spring and summer based on program availability and must be accompanied by full payment.
■ There is a $25 fee for returned checks.
■ Only one discount may be applied where applicable; discounts may not be combined.
■ This camp is licensed by the NYC Department of Health and is inspected twice yearly. Inspection reports are filed at the Bureau of Food Safety & Community Sanitation.
■ Health Form and contract must be submitted before camper may attend. Forms can be obtained from the camp website.
■ This camp is NOT a program of or otherwise sponsored by the NYC Department of Education.

REFUND POLICY
■ A deposit of $250 is required to process all camp registrations. This deposit (and any additional payment toward tuition) is refundable prior to April 1, 2017, minus a $50 processing fee.
■ After April 1, 2017 the entire $250 deposit is not refundable. Any additional payments made toward tuition remain refundable prior to June 1, 2017.
■ After June 1, no refunds will be given for withdrawal from camp.

If you need help filling out the application or need more information, please call 718-997-2777 or fax to 718-997-2768, Monday–Friday between 9 am and 5 pm.
Not responsible for typographical errors.